



HACK NEW ENGLAND HIGH SCHOOLS

NOVEMBER 4TH, 2017

MICROSOFT SALES AND TECHNOLOGY CENTER

BURLINGTON, MA

GUEST INFO

CONTACT: TEAM@HACKNEHS.COM

WEBSITE: HACKNEHS.COM





MENTOR | WORKSHOP

We are looking for mentors who have a background in web development, app development, software engineering, UX/UI Design, or computer science. Additionally, we value energy to stimulate conversation, brainstorming, and problem solving with participants! Mentors can also host a workshop for avid students on a topic of their choosing. These workshops ought to be thoroughly planned and meaningfully interactive. With workshops especially, we are looking for someone with strong leadership and thoughtfulness to help guide participants in learning new topics.

Technologies

We prefer to have two workshops on learning programming frameworks and languages. Building websites with HTML, CSS, and JS will be a standard, and we would love to have workshops on other technologies such as Github collaboration or React.

Skills

These workshops (around three) can be on any useful skills to have at a hackathon, likely not taught in schools (e.g. logo design with Adobe Illustrator, arduinos, or any topic of expertise of the host(er/ess)). They can teach topics such as Data Mining.

API Workshops

Help hackers build cool software using your company API's. With these workshops, you can teach students how to use your API's in their hackathon projects. An example could be using Twitter API to analyze tweet sentiments.

Mentors will typically observe the hackers, ready to help out any team with questions. Workshops will be held in conference rooms with projectors for 30-60 minutes. Sign up here:

<https://hacknehsinfo.typeform.com/to/f1u6Qx>





TALK | SPEAKER PANEL

We are looking for speakers with a background to inspire a large group of budding computer scientists and engineers. There will be one keynote speaker to kick off the day, and another to end our event. Both speeches will be kept relatively short (5/10 min).

We will also have a panel of three to five speakers presenting their own interests, careers, and message, as well as answering any questions participants may have in an open Q&A session. This panel will last approximately $\frac{1}{2}$ - 1 hour. We would love to hear industry professionals, business startups, or large-scale companies share their stories and advice with the future generation.



Interested in being a keynote speaker or
participating in a panel?

Contact us at team@hacknehs.com.



JUDGE | MORE INFO

We are looking for five (5) judges to evaluate teams and distribute prizes.

Each judge will use their own discretion to assign a rating from 1 to 5 for each of the criteria: **User Interface / User Experience**, **Creativity / Innovation**, and **Overall Awesomeness**. A score of 1 being extremely lackluster and uninspiring, 3 being pretty good, and 5 being exceptional.

Teams with the highest scores will receive the prizes. There will also be special prizes, for example, **The Most Improved Prize** for teams entering the hackathon without prior coding experience. These special prizes will be determined after the general judging round.

The 2016 Judging information can be found here: <https://goo.gl/MT9J8d>.



* Guests are welcome to speak, mentor, run a workshop, and judge simultaneously. Contact us at team@hacknehs.com!